

As writers, we will be writing about:

- Third Person Narrative – The Battle of Ashdown.
- Letters - Alfred in the marshes
- Battle Speech – Aethelflaed, Lady of the Mercians, takes command
- Diary Writing - Edgar and Aelthryth
- Dialogue - Edgar vs Kenneth
- First Person Narrative - The Lone Warrior (Stamford Bridge)
- Poetry – Rhyming poems about an African country.



Year 3 – The Last Kingdom (History Unit – Medium Term Plan)

As geographers we will be:

- Identify the countries that make up the UK and their capital cities.
- Use Digimaps to look at the Anglo-Saxon kingdoms; comparing the regions to how they are now.
- Discuss the topographical features of Anglo-Saxon Britain and why these features made the UK a desirable place to settle for the Vikings.
- Identifying countries and rivers in the continent of Africa

As scientists, we will be learning about:

Light:

- Recognise that they need light to see things.
- Notice that light is reflected.
- Recognise that sunlight can be dangerous.
- Understand how shadows are formed.
- Find patterns in the way the size of shadows change.

As mathematicians, we will be learning about:

- count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing
- recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators
- recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators
- recognise and show, using diagrams, equivalent fractions with small denominators
- add and subtract fractions with the same denominator within one whole
- compare and order unit fractions, and fractions with the same denominators
- solve problems that involve all of the above.

Non-topic based subjects

Computing – Computers and Networks:

Emailing

Music – Let Your Spirit Fly - singing

PE – Dance and Invasion Games

PSHE – Dreams and goals

RE – Living as a Muslim (Islam)

Key Vocabulary

Anglo-Saxons, Vikings, peace weaver, witan, invasion, monarchy, succession, alliance, trade, heir, burgh, Wessex, Mercia, Danelaw, shield wall.

As historians we will be:

- The Vikings raid Lindisfarne.
- Anglo-Saxons Battle Strategy (case study Battle of Ashdown).
- Alfred loses and regains the kingdom of Wessex.
- How the burgh system protected Alfred's kingdom.
- Aethelflaed's Lady of the Mercians.
- Aethelstan becomes king of the English.
- The death of Edward the Confessor.
- The Battle of Hastings and the end of the Anglo-Saxon period of rule.

As artists we will be:

Creating an Anglo-Saxon coin using clay

To experiment with and combine malleable materials and processes to design and create an imaginary or realistic form – e.g. figure, model, structure etc

To develop a base and add onto to create.

Plan and develop ideas with support.

Develop and select appropriate finishing techniques such as paint/polish.

Creating an Anglo-Saxon longboat using cardboard

To explore various ways of joining elements.

To develop a base and add onto and extend work to create texture and shape.

To shape, form, model and construct a final outcome using rigid materials.

Plan and develop ideas with support.

Using layering skills to design a placard to challenge African stereotypes/

In George Spicer Reads we will be reading:



Key Skills:

Retrieving
Predicting
Clarifying
Inferring

Our Global Goal focus for this topic will be:

11: Sustainable cities and communities

How did Alfred's creation of the burhs help keep his people safe from the Viking invasions?

Our RRS Strand focus for this topic will be:

Article 38: Protection in War

How did Alfred's creation of the burhs help keep his people safe from the Viking invasions?