Development of Art at George Spicer

| Year Group | Drawing | Painting | Printing | 3D | Collage | Sketch books |
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| Mediums | (Pencils, charcoal, chalks, pastels - oil and chalk, felts, colouring pencils, mud and sticks) | (Powder paints, poster, watercolour, acrylic, brushes in different shapes and sizes) | (found materials, hands, fruit/veg, wood blocks, press print, lino, string) | (clay, dough, boxes, wire, paper sculpture, mod roc) | (coloured paper, newspaper, tissue paper, scraps, fabric, scissors, glue, found objects) |  |
| Key vocabulary | Line, shade, blend, texture, smooth, cross hatching, tone, light, dark, surface, reflection, shadow, perspective, portrait, proportion | Mixing, tone, shade, tint, primary colours, secondary colours, tertiary colours, complementary colour, blend, layer | Colour, shape, printing, printmaking, woodcut, relief printing, block printing, lino printing, positive/ negative space, pattern, repeat, tile, arrange | Bend, cut, knead, roll, form, perspective |  |  |
| Suggested Artists | Suggested artists: Ben Levy, Elizabeth Catlett, Adonna Khare, Hector, Gonzales, Sam Cox (Mr Doodle) | Suggested artists: Ben Levy, Van Gogh, Picasso, Monet, Faith Ringgold. | Suggested artists: Andy Warhol, Picasso, Sue Jean Covacevich, Matisse. | Suggested artists: Andy Gormley, Alberto Giacometti, Constantin Brancusi, Henry Moore, Michelangelo. | Suggested artists: Matisse, Kara Walker, David Hockney, Kurt Schwitters, Jason Mercier |  |
| 6 | Independently select appropriate pencils and use to full effect. <br> To use shading to create mood and feeling. <br> To interpret the texture of a surface (Shading techniques). <br> To produce increasingly accurate drawings of people (face perspective) | To confidently produce a range of colours for a piece of artwork. <br> To use different techniques and brush marks to create texture in their paintings. To be able to create atmosphere, mood and feeling in their paintings. <br> To start to <br> To be able to work on sustained pieces and review and refine. <br> To start to develop uniqueness and creativity in their artwork as opposed to producing replicas.. |  | To create models on a range of scales. To discuss and evaluate own work and that of other sculptors. <br> To independently plan ideas and develop original ideas. To use wire to create a foundation for sculpture. To create mood in their sculpture through texture/positioning/colour. Independently select appropriate finishing techniques such as paint/polish to enhance a final piece. To explore the use of mixed media to enhance 3D art. | To justify the materials they have chosen. <br> To combine pattern, tone and shape. <br> To layer textures and colours to create interest. <br> To cut complex shapes in various sizes to represent ideas. <br> To translate more complex images into shapes suitable for collage. <br> To manipulate materials to create textures that have been observed. <br> To select materials to represent tones. <br> To cut complex lines and shapes | Start to interpret existing artwork to suggest hidden meanings and make a personal judgement. What was the artist trying to portray? <br> To include detailed notes and annotations in sketch books explaining <br> To compare their methods to those of others and keep notes in their sketch books. To combine graphics and text based research of commercial design, e.g. magazine, to influence the layout of their sketch books. |
| 5 | Use drawing devices to support accuracy such as guides, view finders. To independently select appropriate grade of pencil for desired shade/ texture. To mix drawing techniques and mark making skills in a sketch for effect. To demonstrate the effect of light on objects and people from different directions (shading). | Start to produce a range of colours, tones and tints independently, for a specific piece of work. <br> Use knowledge of colour mixing to start experimenting with skin tones. <br> Independently, choose a selection of brushes for a piece of work to different effect. <br> Introduction to layering paint - building a picture up in stages - background, midground and foreground. | To design and create printing blocks/tiles. <br> To develop techniques in mono, lino and collograph printing. To create and arrange accurate patterns and develop repeat designs. <br> To use more than one colour to layer in a print. <br> Think about combining print with other media where appropriate. |  | To justify the materials they have chosen. <br> To combine pattern, tone and shape. <br> To layer textures and colours to create interest. <br> To cut complex shapes in various sizes to represent ideas. <br> To translate more complex images into shapes suitable for collage. <br> To manipulate materials to create textures that have been observed. | To analyse and evaluate an existing piece of art focussing on skill, technique, theme, mood, symbolism. What is the effect/purpose of colour choice/lighting/shoadow? How does impact mood? To produce initial sketches and research before completing a piece of art. To keep notes in their sketch books as to how they might develop their work further. |


|  | To produce increasingly accurate drawings of people. <br> To demonstrate a concept of perspective. | To be able to work on a sustained piece and review and refine as they go. |  |  | To select materials to represent tones. <br> To cut complex lines and shapes | To use sketch books to compare and discuss ideas with others. <br> To record explorations and experimentations as well as try out ideas evaluating as you go. <br> To keep notes about their work in their sketch books. To discuss and evaluate own work and that of existing artists. |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 4 | To identify and draw the effect of light - thinking about the light source and demonstrating the shadow of an object. <br> To use a range of mark making techniques to produce texture. To begin to show facial expressions and body language in sketches. | To be able to create all of the colours needed for their art independently. <br> To be able to mix brown using primary colours. Independently select the brush size that best suits the technique and artwork they are producing. <br> To understand that they may need to use more than one brush for one piece of artwork. <br> Start to think about the consistency of the paint - eg if it's more wet or dry - how will this affect the outcome. What consistency is best for a particular technique To apply the following techniques- applying a wash as a background, blending colours. | To replicate patterns from observations. <br> To make more sophisticated printing blocks. <br> To explore lino printing using polystyrene. <br> To make repeated patterns with precision. <br> Explore printing in relief eg string, card, tissue paper, polystyrene. <br> Develop print techniques to produce repeat patterns. | To experiment with and combine materials and processes to design and make a 3D form. Develop the use of clay and other malleable materials to produce an 3D outcome based on initial sketches and designs. <br> To explore and develop ideas. <br> Independently select appropriate tools to add detail and texture to your piece. <br> To add onto work to create texture and shape. Use finishing techniques such as paint/polish to enhance a final piece. |  | To use write about likes and dislikes of an existing artwork or their own. <br> To describe an existing piece of art focussing on skill, technique, colour choice. To reflect on their artwork to make improvments. To use their sketch books to adapt and improve their original ideas. <br> To begin to adapt work with support as and explain why. To plan, collect and develop ideas. |
| 3 | To experiment with the potential of a range of graded pencils. <br> To explore how holding the pencil can create different marks. <br> To produce close observational drawings focusing on texture and light and dark.. Draw both the positive and negative shapes To complete initial sketches as a preparation for painting. <br> To draw accurate drawings of people - particularly faces. | Name and mix primary, secondary and tertiary colours independently. <br> To be able to make tints by adding white and make tones by adding black independently. <br> To experiment using a range of brushes to create different effects. <br> To apply the following techniques- apply colour using dotting, splashing, scratching. |  | To experiment with and combine malleable materials and processes to design and create an imaginary or realistic form - e.g. figure, model, structure etc To explore various ways of joining elements. <br> To develop a base and add onto and extend work to create texture and shape. Plan and develop ideas with support. <br> To shape, form, model and construct a final outcome using rigid materials. Develop and select appropriate finishing techniques such as paint/ polish. | To simplify drawings or observed images into shapes ready for collage. To layer shapes to create depth and interest. To be able to cut accurately, turning paper rather than body. <br> To overlap materials. <br> To select a range of coloured and textured paper to represent ideas. To use mosaic. | To express feelings about a piece of art (their own or an existing artwork) and to describe likes and dislikes. Say what is effective and why? To make notes in sketch books about techniques used by artists. <br> To plan ideas and develop original ideas. <br> To suggest improvements to their work by keeping notes in sketch books. |

and texture in drawings. oxpeal pencil and pastes. oreate shade and tone sing up to 4 different raded pencils.
raded pencils.
specific parder to focus on specific part of an artefact before drawing it.

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Name and mix primary and secondary colours To be able to adingle to make tints by adding white and make tones gyidance.
To clean brushes befor To clean brushes before changing colours unprompted. purpose.

To begin to design and execute their own print from sketches or visual prompts.
Continue to explore printing simple pictures and patterns using block and roller print techniques.
To develop printing techniques to produce a finished outcome.

To be able to shape and model materials for a use clay, Modroc or other malleable material to create n imaginary or realistic an imaginary or realistic and structure - pot, figure, xplore carvin
xplore carving to add detail nd texture and detail Developing skills in rolling, Explore finishing technique Explore mish techniques such as paint to complete a
3D piece.
To join two parts
successfully.
To explore building onto a base to develop 3D outcome.
shapes.
To explore working with malleable materials such as clay, dough or plasticine to cut, roll, coil, knead, and pinch.

To add texture to objects using tools with guidance

To draw a simple shape and cut around the lines neatly with some control. To cut basic shapes without a pre-drawn line.
To cut and tear paper and card for their collages. To gather and sort the materials they will need To apply glue without waste To create group and individua collages.
To use different kinds of materials on their collage and explain why they have used them.
o begin describing a piece ant and say what they like/ don't like? How does the painting/artwork make them feel?
o begin to demonstrate their deas through mark making. o describe ideas verbally. Annotate using key word To say what they like/don't like about their work or an k or an ing artwork. o be able to work into and improve/develop a piece of art.

To begin describing a piece of art and say what they like/ in the picture? What is the picture about?
To begin to demonstrate their ideas through mark making. To say what they like/don't like about their work or an existing artwork.
o be able to improve a piece of work.

